



Teachers Notes

Group Name:	Captain Bandanna & Co
Performers:	Sharon Saul Michelle New
Performance duration:	Approximately 45 minutes
Suitable for age:	2 – 7 years
Areas of Learning:	Music, Dance, and Drama Imagination Movement & Coordination Self-esteem & confidence Socialisation & friendship Geography & culture Health & fitness Teamwork Time concepts Feelings Animal facts Auditory skills Receptive language Expressive language Following instructions Tempo Pitch Loud/soft Numbers & Counting
Songs:	All of our songs are original and include themes that apply to the above

Captain Bandanna & Co
Children's Entertainment
Original songs, dances, storytelling

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Outline of performance

Captain Bandanna & Co cleverly balances entertainment, education & imagination in a playful & vibrant way. All of our performances transport the children on a magical adventure through interactive music, movement, & a unique style of storytelling.

The 'Just Imagine' show begins with a catchy rowing dance & chant that the children will join in with at various intervals throughout the show. The 2 performers, Captain Bandanna & Splash the Mermaid then introduce themselves to the audience.

The first song is about imagination & dreams set on a boat with all the children using arm actions & singing along helping us to get to our first island. The children love this type of teamwork & singing along to the easy chorus giving them a sense of confidence.

Captain Bandanna then asks the children about different modes of transport & Splash then talks about different places in our world to see. We have now introduced the children to different countries, the cultures & traditions of those countries, which lead to our 'Have you ever been there' song.

Our next song, Shake it, has everyone up dancing. They have to listen to Captain Bandanna's instructions for eg; clapping hands & stamping feet at the same time designed to facilitate physical co ordination, movement & exercise.

Rowing together with movement & chants to story island, again promotes teamwork & memory skills.

Captain Bandanna tells the children one of our original interactive stories using a felt board with colourful felt board pieces. The story is about wobbles the Witch who needs to help her friend by casting a spell. Captain Bandanna teaches the children a funny rhyme with actions to help & interacts with the children throughout the story.

The story lets the children use their imagination & emphasises the importance of friendship. The children absolutely love this part of the show. We then show the children how to dance to the Witch song.

Once again rowing to the next island the same movements are used however the seas are a lot rougher so the children need to be creative in acting out the weather changes and working as a team to sing louder and row faster to get to the island

On arrival at the next island Captain Bandanna describes the geographical surroundings for Splash the Mermaid to guess where they are. The children need to help her. They are in the jungle & we play a game where the children need to guess the animal we are describing. For eg; it's a reptile, has scales, & makes a sssss noise.

We teach the children & teachers the actions to the jungle song and as this song is a favourite we play Musical body parts matching body parts to each other when the music stops ie; elbows or cheeks. We are re-enforcing their knowledge of body parts and promoting socialisation amongst their peers.

Upon rowing to our last destination Splash goes missing and gets extremely sad, missing her sea friends & family. The children become involved in helping Captain Bandanna find her & she explains that it's ok to have feelings and the children help to cheer her up by singing a song about feelings.

After a magical adventure full of singing, dancing, games & storytelling we all row back to school and sing the good-bye song.

Post Presentation Material - Discussion starters

What were some of the children's favourite parts of the show?

Make a Wish

In the song 'Make a Wish' Captain Bandanna & Splash use their imagination to travel through make believe fantasylands.

Using your imagination think of your own special place and use language to tell us about it.

If you have just one dream, it can take you anywhere

Have you ever Been there?

What are 3 different modes of transport?

Which mode of transport did we take to each island with Captain Bandanna & Splash?

What can we see in Africa? (Animals on Safari) What do people eat in Japan and what do they eat it with?

What are some other foods that come from other countries?

Name 3 Australian animals?

Discuss all the different places the children have been & how they got there.

Shake it

What action did we do at the same time as clapping our hands? (stamp feet)

Use your imagination to think up another way to shake it other than twisting your hips

Dancing is a form of exercise. Did anyone remember the special movements Captain Bandanna & Splash showed you at the beginning of the song.

Wobbles story

What was the name of the witch in the story?

Why was everybody crying in Tiny Teds village? (too much rain)

What did wobbles have to do in order to fly on her broomstick? (pat 3 times on knees, clap 3 times above head and chant broom broom make me zoom)

Why did Wobbles need to cast a spell?

Name three items of clothing that Wobbles needed to cast a spell? (hat, shoes, cape)

Was Wobbles a good witch or a bad witch? Why?

Jungle

What animals did Splash & Captain Bandanna see in the Jungle? (Lion, snake, elephant)

What other animals live in the jungle? (giraffe, hippo, monkey)

Has anyone ever seen these animals at the zoo?

What is your favourite animal?

In the song 'Rumble in the jungle', what country was the jungle in?

Feelings

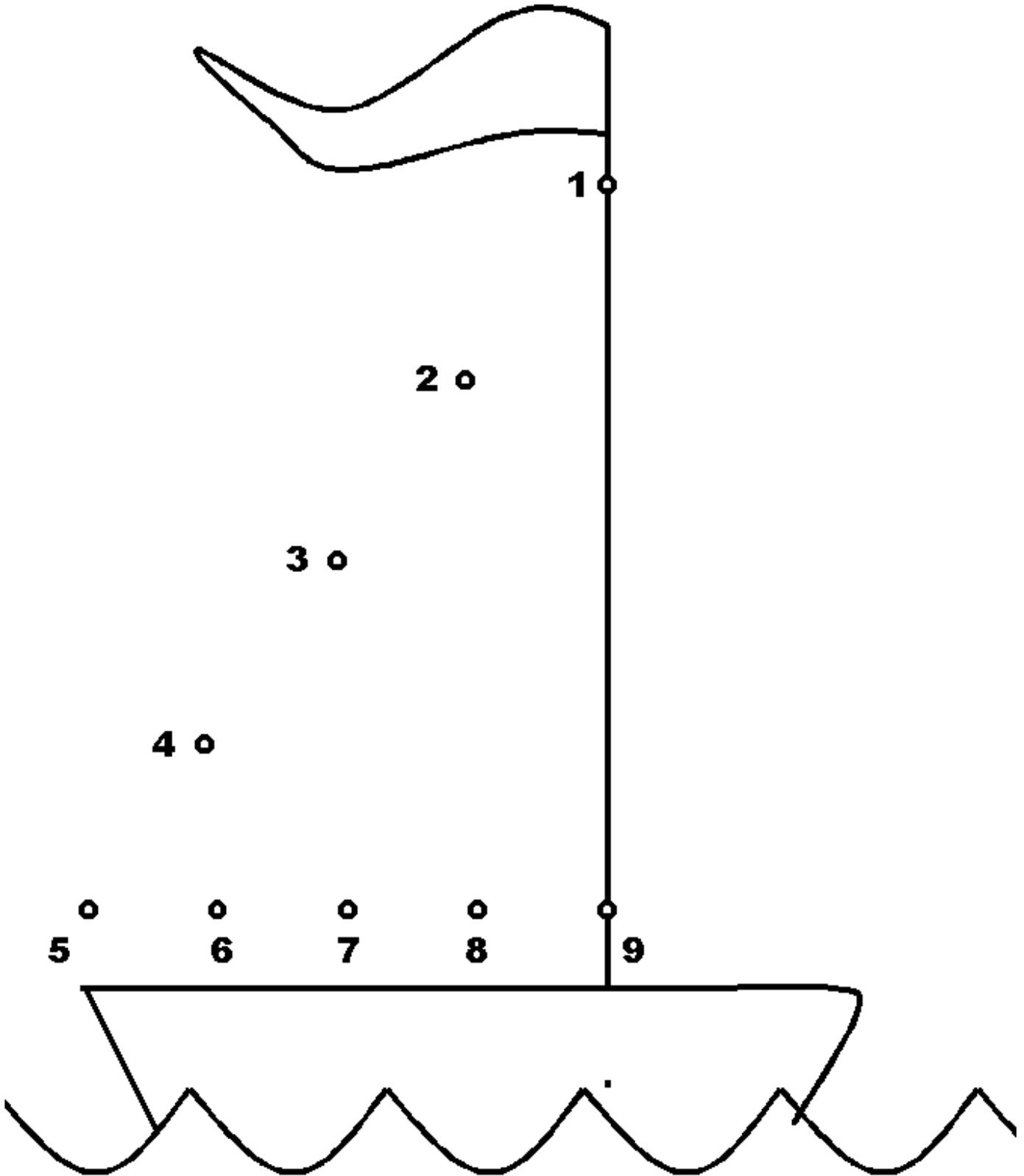
Why does Splash get so sad?

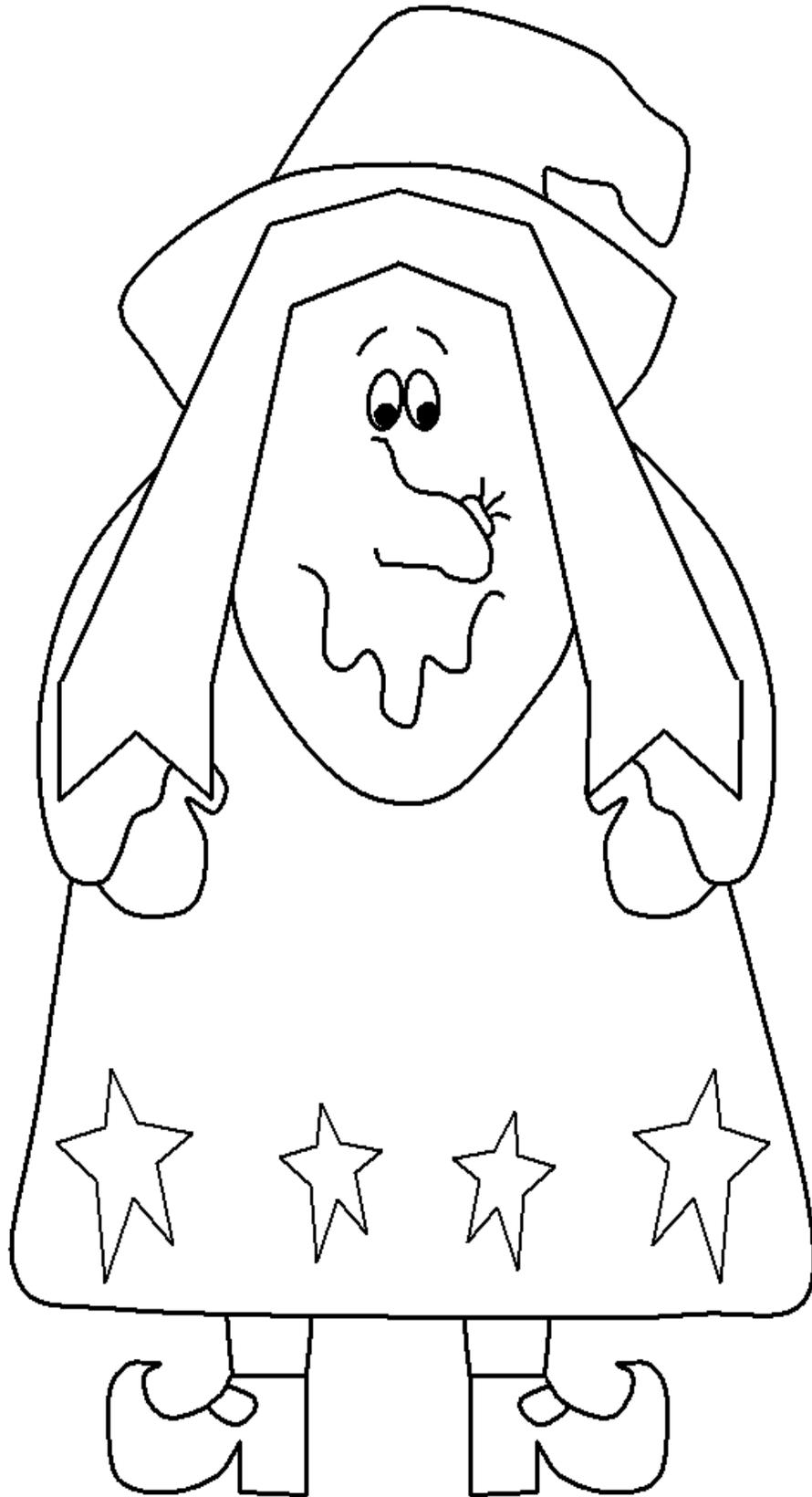
What did we do to cheer Splash up?

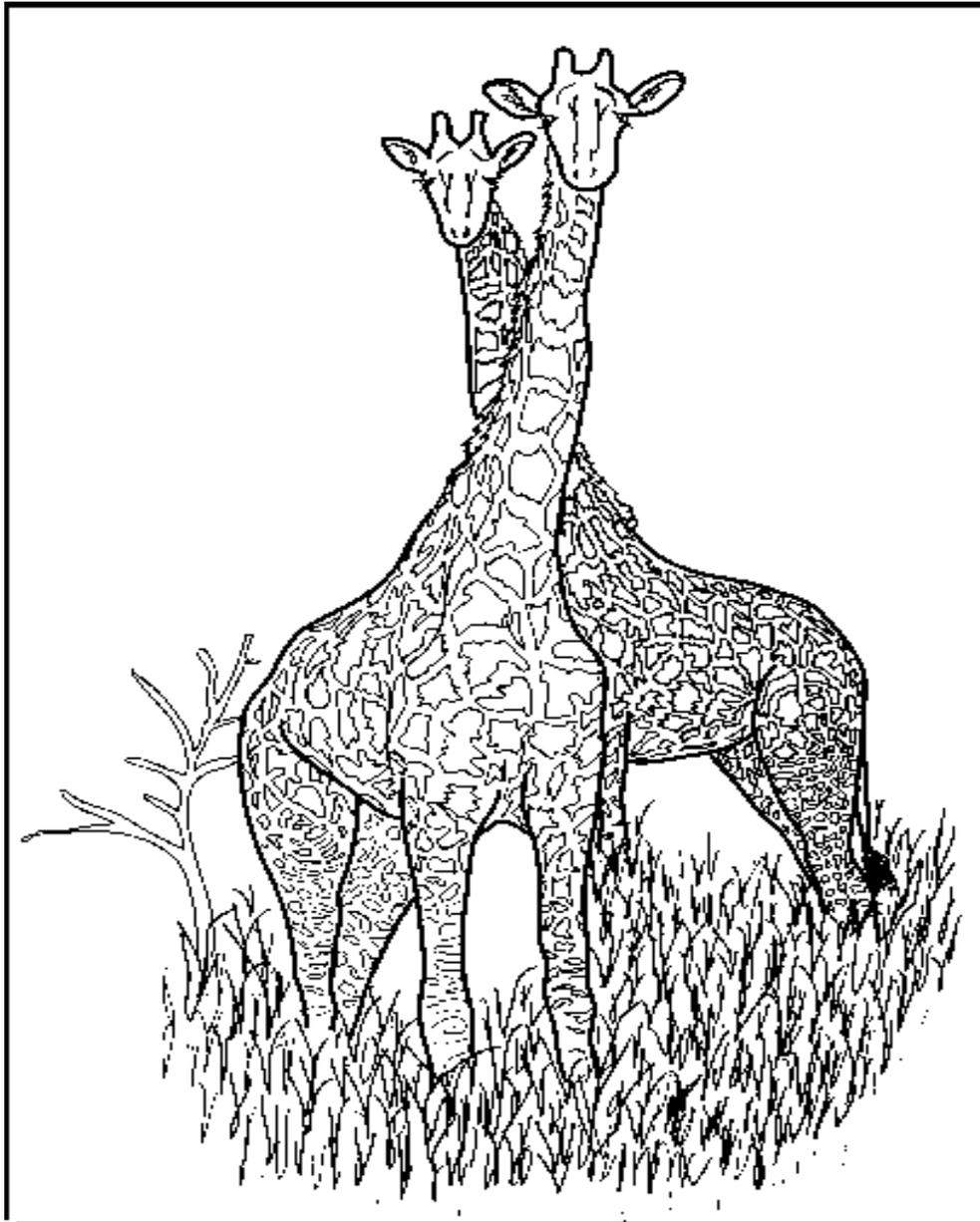
Does anyone here ever get sad, happy or angry?

What makes you sad? What makes you happy? What makes you angry?

What makes you feel better if you are sad?







2 GIRAFFES